

# POWER RANGERS SUPER LEGENDS

15th ANNIVERSARY



**⚠ WARNING: PHOTOSENSITIVITY/EPILEPSY/SEIZURES**

**READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.**

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your physician before playing. IMMEDIATELY DISCONTINUE use and consult your physician before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- dizziness
- altered vision
- eye or muscle twitches
- loss of awareness
- disorientation
- seizures
- any involuntary movement or convulsion

RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR PHYSICIAN.

**Use and handling of video games to reduce the likelihood of a seizure**

- Use in a well-lit area and keep as far away as possible from the television screen.
- Avoid large screen televisions. Use the smallest television screen available.
- Avoid prolonged use of the PlayStation 2 system.  
Take a 15-minute break during each hour of play.
- Avoid playing when you are tired or need sleep.

Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

**WARNING TO OWNERS OF PROJECTION TELEVISIONS:**

Do not connect your PlayStation 2 system to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

**HANDLING YOUR PLAYSTATION 2 FORMAT DISC:**

- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

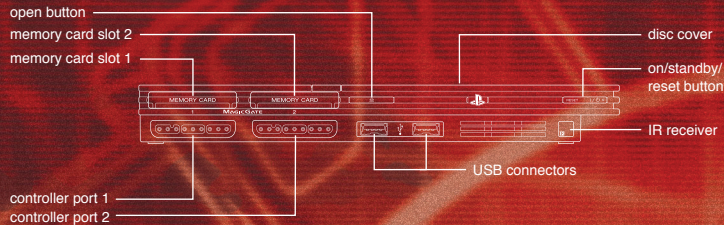
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# GETTING STARTED



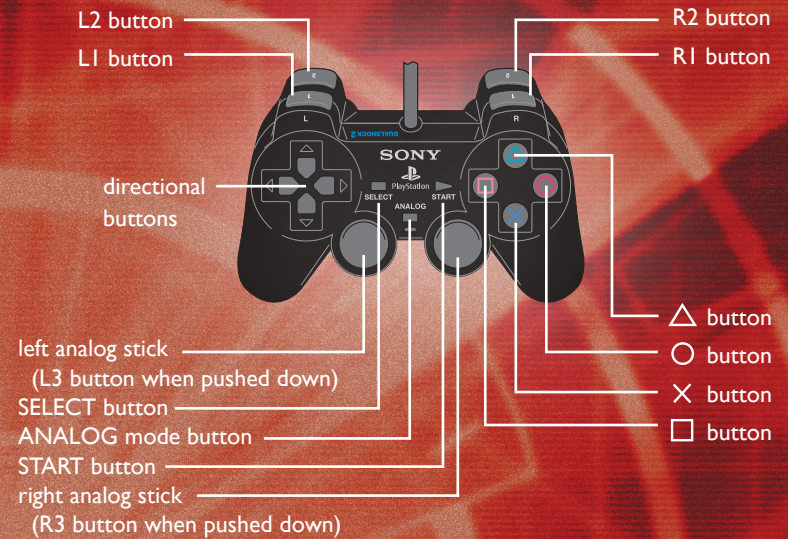
**Set up your PlayStation®2 computer entertainment system according to the instructions supplied with your system. Check that the system is turned on (the on/standby indicator is green). Insert the *Power Rangers: Super Legends* disc in the system with the label side facing up. Attach game controllers and other peripherals as appropriate. Follow the on-screen instructions and refer to this manual for information on using the software.**

## Memory Card (8MB)(for PlayStation®2)

To save game settings and progress, insert a memory card (8MB) (for PlayStation®2) into Memory Card slot 1 of your PlayStation®2 system. You can load saved gamedata from the same Memory Card (8MB) (for PlayStation®2) or any Memory Card (8MB)(for PlayStation®2) containing previously saved games.

# STARTING UP

## DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS







## Power Rangers: Super Legends

The dastardly Lord Zedd has escaped Zordon's energy wave and reappeared in his evil form. Concealed in a hidden dimension, he is now trying to alter the course of history and destroy every Power Ranger throughout time! Only you can defeat him.

Perform superhuman acrobatics as you fight powerful villains in a flurry of fists and explosive kung fu action. Break the will of your enemies by destroying their enormous Zords. Only you and your team of Power Rangers have the strength and courage to break into Lord Zedd's hidden dimension and restore time forever.

## Starting the Action

**Single Player** – Take on Lord Zedd's minions in gravity-defying, bone-crushing combat.

**Multiplayer** – Fight the forces of evil with a friend.

**Zord Combat** – Experience the excitement of battling giant Zords in Single Player or Multiplayer mode.

## Movement Controls

Move Name	Controls	Description
<b>Move Left or Right</b>	← or →	Move left or right.
<b>Crouch</b>	↓	Crouch for as long as the <b>directional button</b> down is held.
<b>Jump</b>	X button	Jump into the air.
<b>Double Jump</b>	X + X	Jump twice while in the air.
<b>Block/Air Block</b>	R1 button	Decrease damage from melee and ranged attacks. Not all attacks can be blocked.
<b>Dash/Air Dash</b>	L1 button	Perform a quick movement to the left or right. You can also dash while in the air.
<b>Fast Drop</b>	↓ + L1 button	Perform a quick drop downward while in the air.
<b>Wall Jump</b> (While against wall in air)	X button	Jump away from the wall you are touching.
<b>Air Recovery</b>	X button	Recover from a damage fall.

**Note:** The “+” sign indicates pressing a combination of buttons. The ↑ ↓ ← → signs indicate movement using the appropriate directional button or the left analog stick.



## Melee Combat Controls

Move Name	Controls	Description
<b>Attack Combo</b>	□ + □	Perform an attack combo.
<b>Knockback Combo</b>	□ + □ + ➡ + □	Perform an attack combo that causes a knockback.
<b>Crouch Attack</b>	□ button	Attack your opponent while crouching.
<b>Launcher</b>	⬆ + □ button	Launch your enemy into the air.
<b>Radial Attack</b>	⬇ + △ button	Damage everything around you.
<b>Slide Kick</b> (During Dash)	△ button	Dash forward, then slide into your enemy.
<b>Body Check</b> (During Dash)	□ button	Dash forward, then lower your shoulder into your enemy.
<b>Standing Throw</b>	△ button	Throw your enemy onto the ground.
<b>Directional Throw</b>	(⬅ or ➡) + △ button	Throw your enemy in a direction.
<b>Slam Down</b>	⬇ + △ button	Slam your enemy to the ground.

## Melee Air Controls

Move Name	Controls	Description
<b>Air Attack Combo</b>	□ + □ + □	Perform a blistering combination of moves.
<b>Air Knockback Combo</b>	□ + □ + ➡ + □	Perform a combination of moves that knocks your opponent back.
<b>Air Launcher</b>	⬆ + □ button	Launch your enemy into the air. Hold □ button to follow your enemy into air.
<b>Knockdown</b>	⬇ + □ button	Smash your enemy into the ground.
<b>Air Dash Attack</b>	□ button	Attack while performing an air dash.
<b>Drop attack</b> (During Fast Drop)	□ button or ⬇ + △ button	Attack while dropping fast.
<b>Air Radial Attack</b>	△ button	Perform a spinning split kick.
<b>Air Directional Attack</b>	△ button + (⬅ or ➡)	After the spinning kick, execute a final snap kick.

## Ranged Controls

Move Name	Controls	Description
<b>Shoot/Air Shoot</b>	○ button	Shoot in the direction you're facing.
<b>Shoot Up</b>	⬆ + ○ button	Shoot upwards.
<b>Crouch Shot</b>	⬇ + ○ button	Shoot while crouching.
<b>Shoot Down</b>	⬇ + ○ button	Shoot downwards from the air.
<b>Charged Shot</b> (Hold)	Hold ○ button	While shooting, hold the ○ button longer for more damage.
<b>Charged Shot Up</b>	⬆ + Hold ○ button	Shoot upwards, then hold the ○ button longer for more damage.
<b>Charged Crouch Shot</b> (While crouching + Hold)	○ button	Shoot while crouching, then hold the ○ button longer for more damage.
<b>Charged Shot Down</b>	⬇ + hold ○ button	Shoot downwards from the air, then hold the ○ button longer for more damage. This may only be performed while in the air.

**Note:** The “+” sign indicates pressing a combination of buttons. The ⬆ ⬇ ⬅ ➡ signs indicate movement using the appropriate directional button or the left analog stick.

## Super Moves

**When your yellow energy bar fills up, take out your enemies with super-charged attacks.**

Press the **L2 button** to start the Super Move. The Super Energy bar will fill from left to right.

Press the **L2 button** again to upgrade the Super Move from level 1 to level 2 or 3. Each level takes 1 Super Move Energy Bar.



# ***Zord Battles***

**Take down giant monsters with massive Zord attacks! Zord combat is broken down into a series of earth-shattering rounds:**

## **Attack Round**

To attack your foe, you must fill your Power Bar before time runs out. To do so, press the buttons that appear on screen or continually rotate the analog stick.

## **Clash Round**

Defeat your opponent with brute strength in Clash mode. Mash a button as fast as possible to overpower your opponent. A Momentum Meter will show you how you're doing. Success will lead to another Attack Round. Failure damages your Zedd and leads to a Defend Round.

## **Defend Round**

As in the Attack Round, you must match the buttons as they're displayed on screen. Succeed in filling the Power Bar and your Zord will take a reduced amount of damage. Fail and your Zord will take heavier damage.

# ***Cooperative Zord Battles***

**If 2 players are battling Lord Zedd's forces in normal play, they will continue to do so during Zord Battles. Both players need to work together to fill the Power Bar and Lightning Bolt Meter.**

